



## Visual and thermal low-altitude aerial imagery for real-time monitoring

by: Saeed Yahyanejad

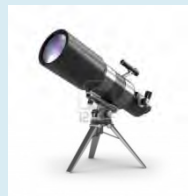
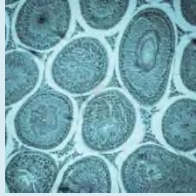
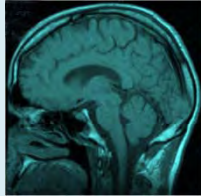


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# Outline

1. Motivation
2. Challenges
3. Problem definition
4. Orthorectified mosaicking of UAV images  
(A quick overview)
5. Multispectral mosaicking  
(Main focus of this presentation)
6. Conclusion
7. Future work

# Motivation



- Advances in **computer vision** and **aerial imagery**.

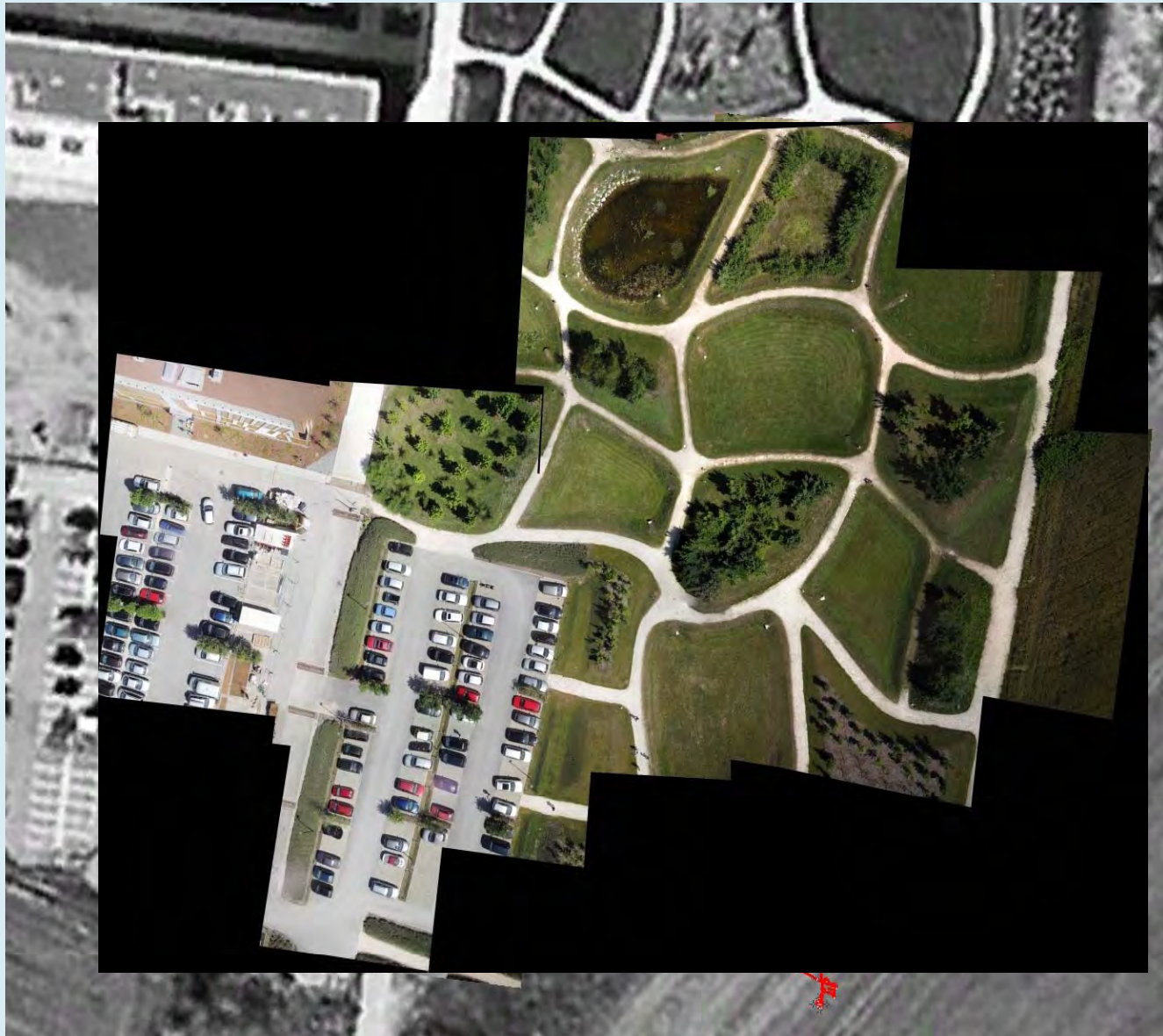
- Small-scale **UAVs** - easy to deploy.



- Provide overview images similar to Google Maps and Bing Maps, but with **higher** temporal and spatial **resolution**.

- **Applications** of aerial images: environmental monitoring, surveillance, border control, detection, and disaster management.

## Goal: Generate overview image

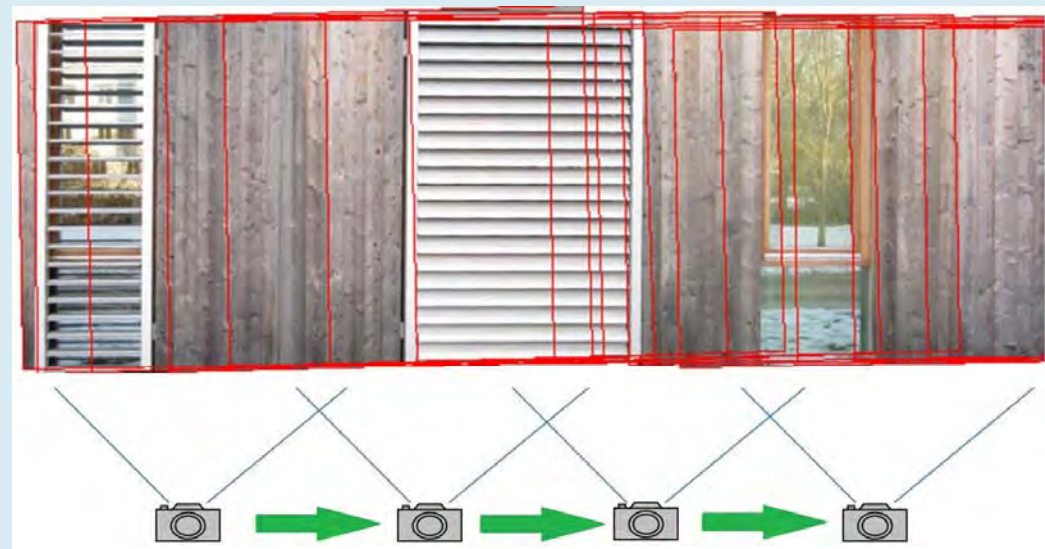


## Challenges of aerial image mosaicking

- Non-planar scene and low altitude
- Point of view in image acquisition
- Overlapping ratio



Panorama: extension to FOV



Mosaic: extension to POV

## Problem definition: (How to mosaick?)



Geosense. [http://www.geosense.com.my/sample\\_uav\\_image/Index.htm](http://www.geosense.com.my/sample_uav_image/Index.htm)

# Problem definition

## (A quick overview)

1. How to **use** the **metadata** (IMU & GPS) for mosaicking?

**Contribution:** A hybrid approach: find adjacent images + approximate positions and orientation

2. How to produce orthorectified mosaics **without** using the **metadata**?

**Contribution:** Study the sources of error + minimize these accumulated errors (low overlap → no global optimization)

## Problem definition (main focus of this presentation)

3. How to perform a robust **interspectral registration** between images taken from heterogeneous sensors (e.g., thermal and visual cameras)?

### Contributions:

- General **lens distortion correction** of thermal cameras
- Introduction of **feature descriptors** for robustly identifying correspondences between images of different spectrums
- Registration of image **mosaics**
- Registration based on **depth maps**



## Orthorectified mosaicking of UAV images

Mosaic  $O_n$  is constructed incrementally

$$O_i = \text{Merge}(O_{i-1}, I'_i)$$

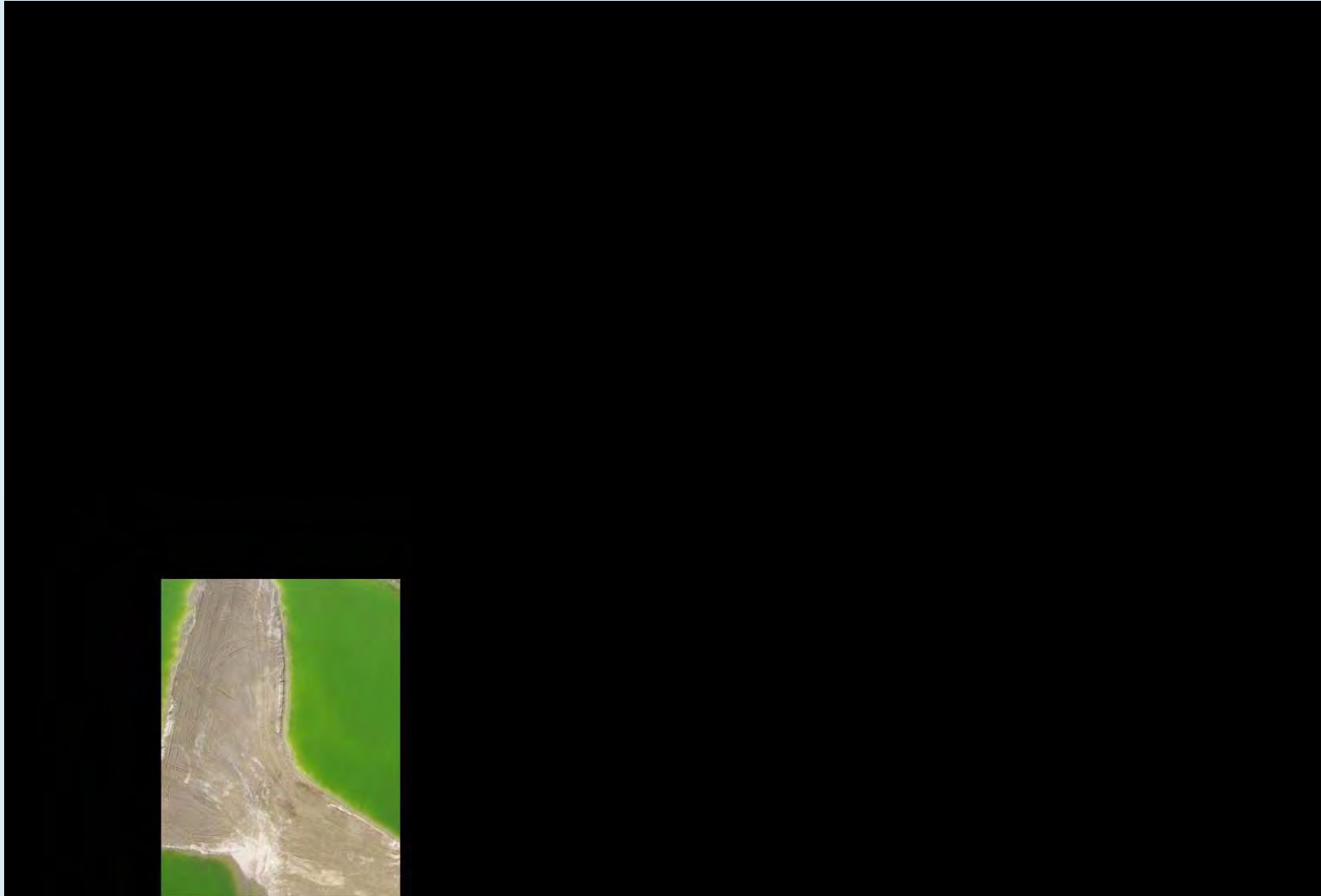
where  $O_0$  is a zero matrix &  
 $I'_i$  is a transformation of original image  $I_i$  by:

Projective  
transformation:

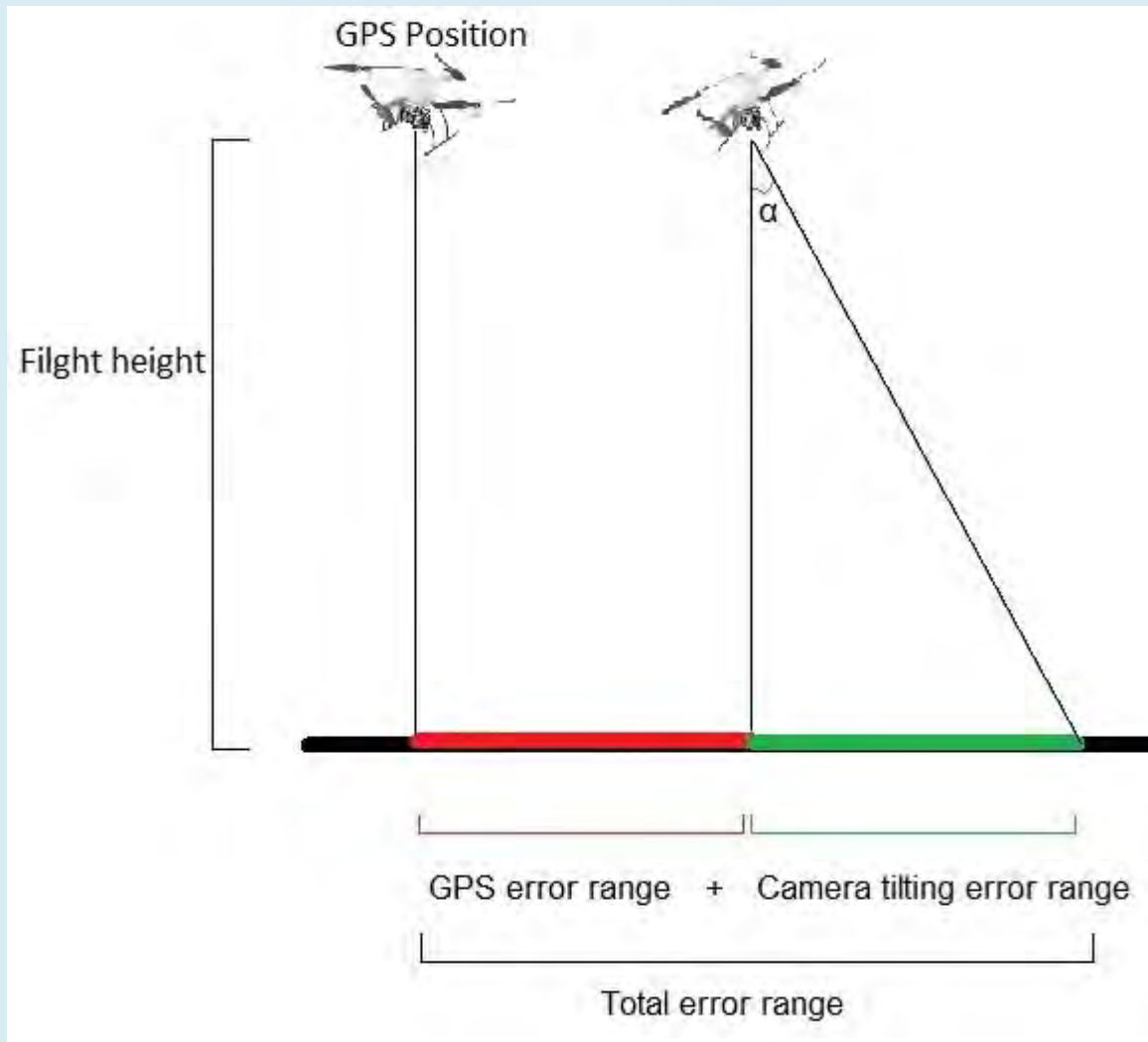
$$\tilde{\mathbf{H}}_{I_i, I'_i} = \begin{bmatrix} h_{11} & h_{12} & h_{13} \\ h_{21} & h_{22} & h_{23} \\ h_{31} & h_{32} & 1 \end{bmatrix}$$

# Orthorectified mosaicking of UAV images

Incremental mosaicking:



# 1) Hybrid method



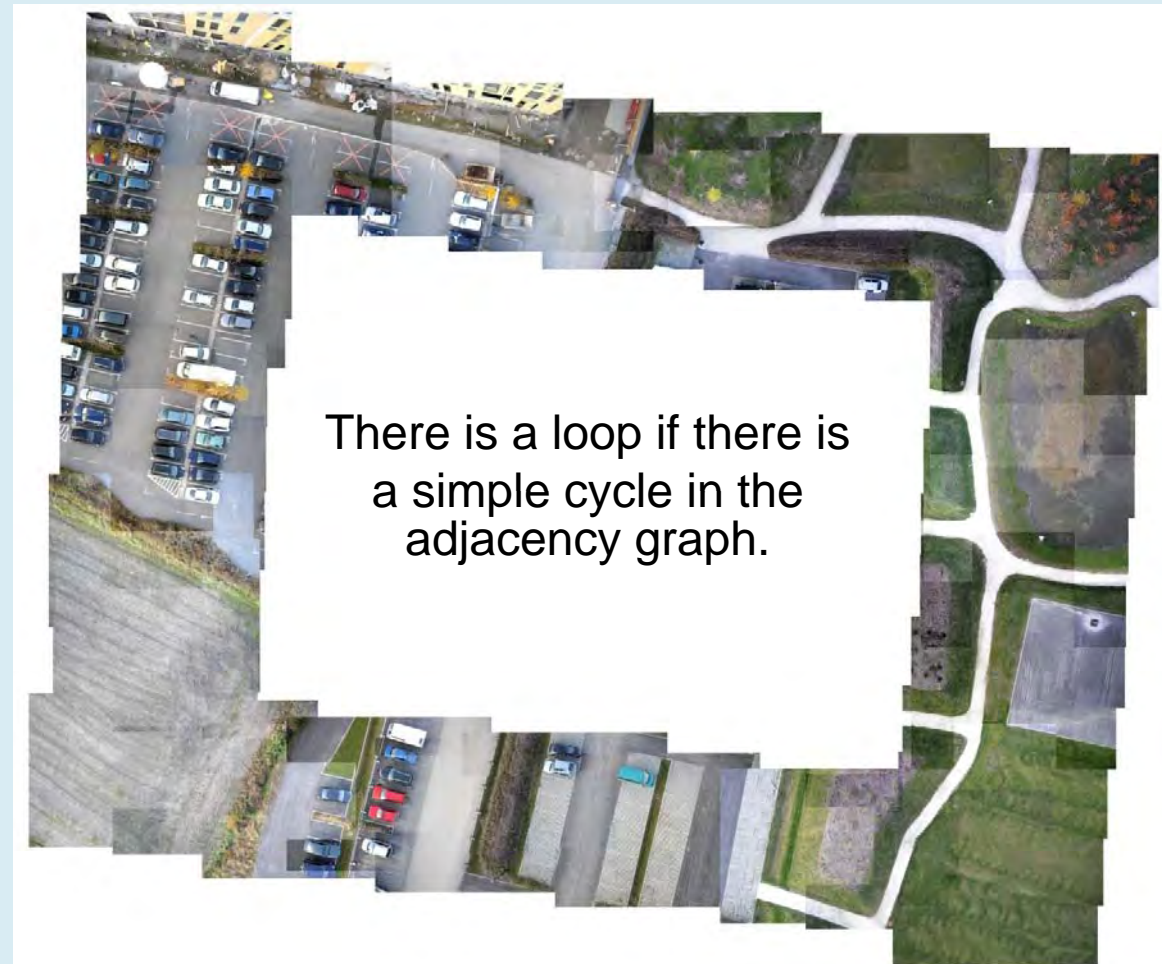
Reduce the search space:

1. Place the images based on **camera pose**
2. Use image-processing to **fine tune**

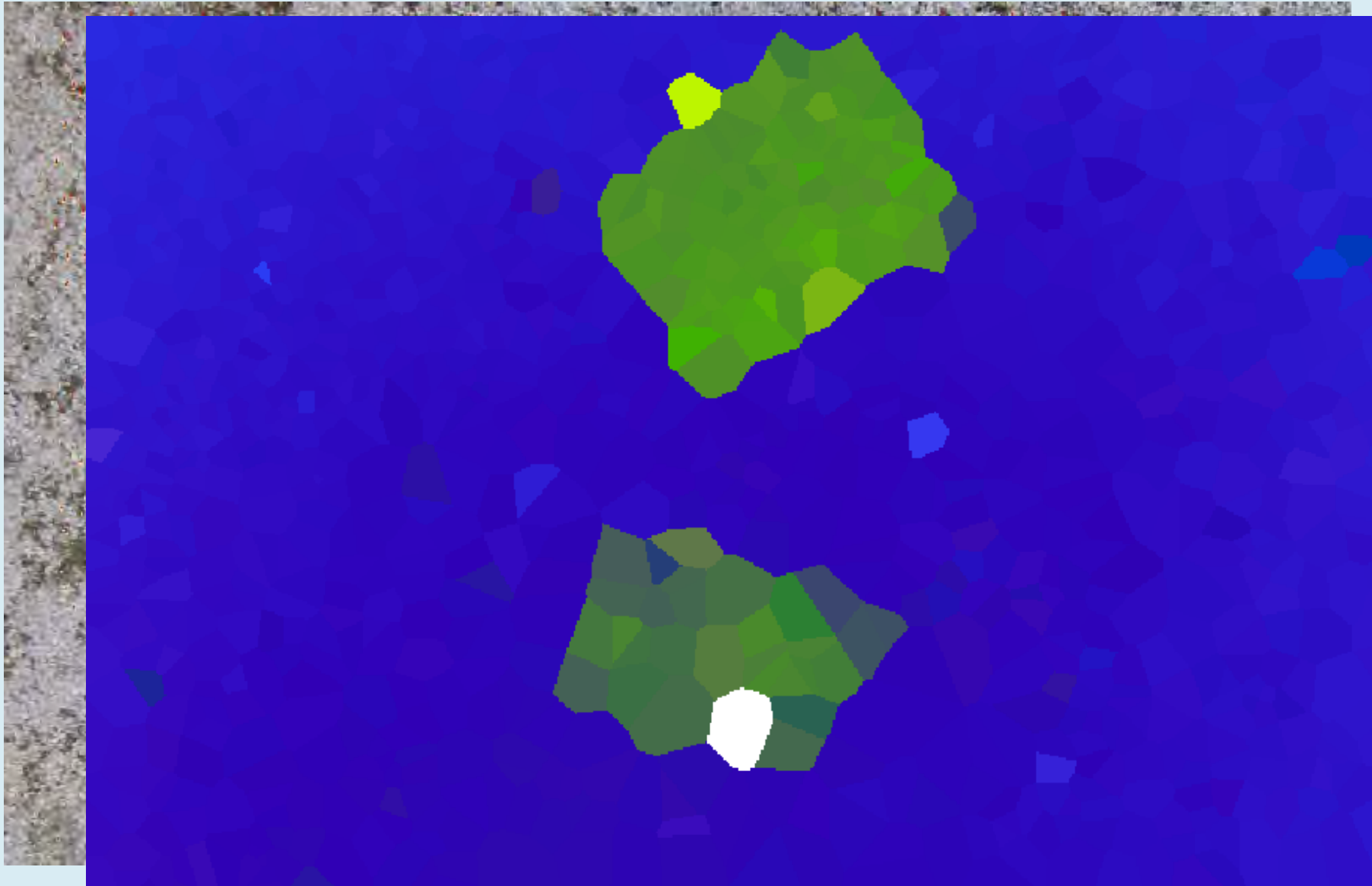
## 2) Loop-independent mosaicking

### Major sources of error in pairwise mosaicking:

1. Unleveled features
2. Lens distortion
3. Projection and transformation model



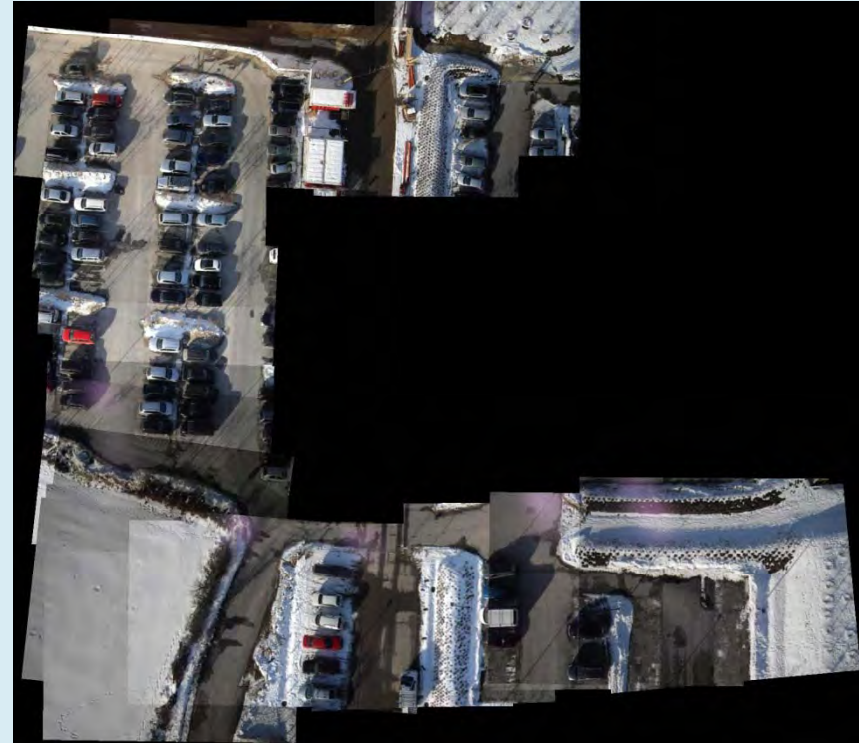
## Unleveled features - Disparity implies the depth



## Loop-independent mosaicking result



No error control



With considering sources of error

# Multispectral aerial imaging

multiple heterogeneous sensors - **needs alignment**



Visual camera



Thermal camera

# Multispectral aerial imaging

General goal: **Register visual and thermal images**

Challenges:

- Different features because of daylight, IR radiation, fog, smoke, water and vegetation

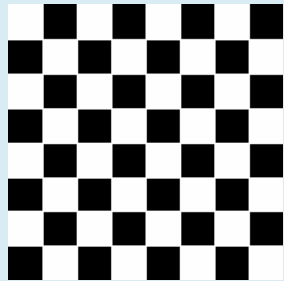
Partial goal: **Correct thermal lens distortion**

Challenges:

- Conventional patterns (e.g. chessboard) is not easily applicable for thermal



# Correct thermal lens distortion



conventional  
chessboard  
pattern



IR radiation,  
conveniently  
generated by  
a heat lamp

Easy to  
reimplement  
&  
Accurate

## Correct thermal lens distortion

Normal image of the pattern:

Result of our assembly:

$$O = \frac{\sum_i I_i \cdot \lambda(I_i)}{\sum_i \lambda(I_i)}$$

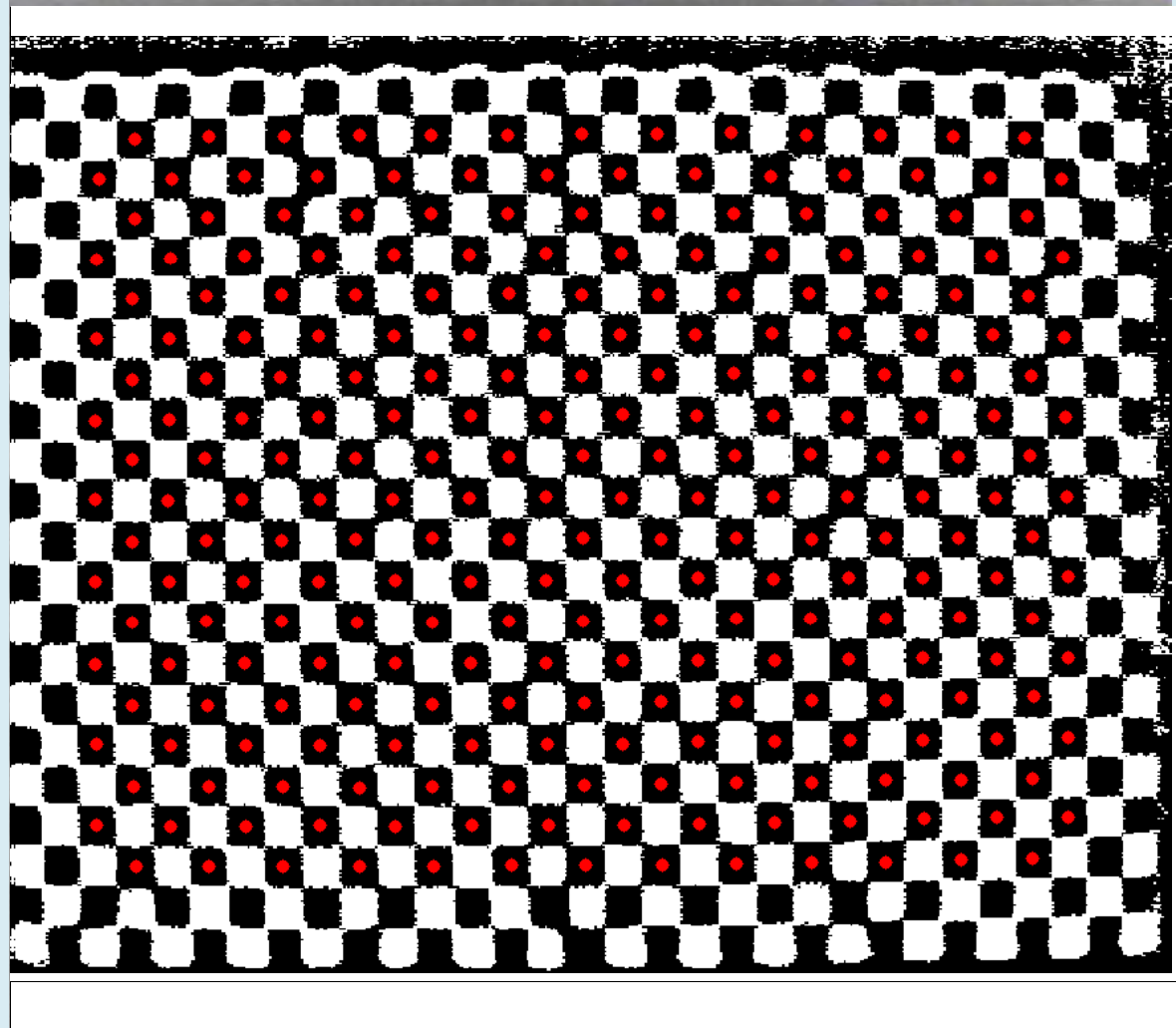
Now it is possible to feed it in  
existing calibration SW

Adaptive thresholding:

Erosion + Convex hull:

Dilation + Convex hull:

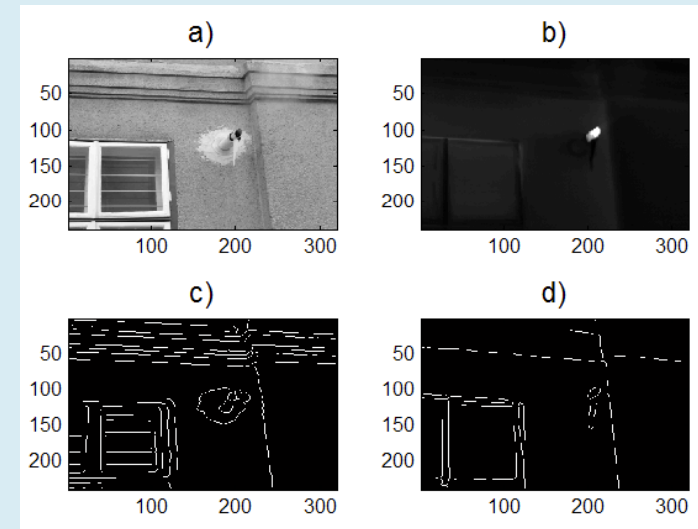
Centers of blobs:



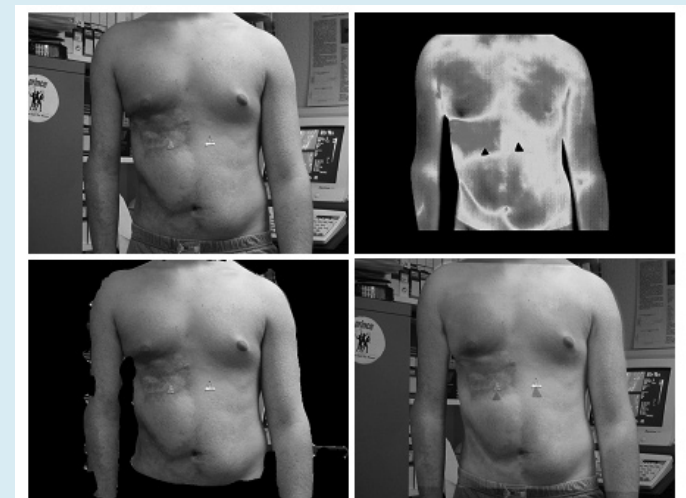
## Interspectral registration - State of the art

**Interspectral** registration (e.g., finding correspondences between thermal and visual images)

- R. Istenic, et al.  
Thermal and visual image registration in Hough parameter space.  
14th International Workshop on Systems, Signals and Image Processing (IWSSIP), pages 106-109, 2007.

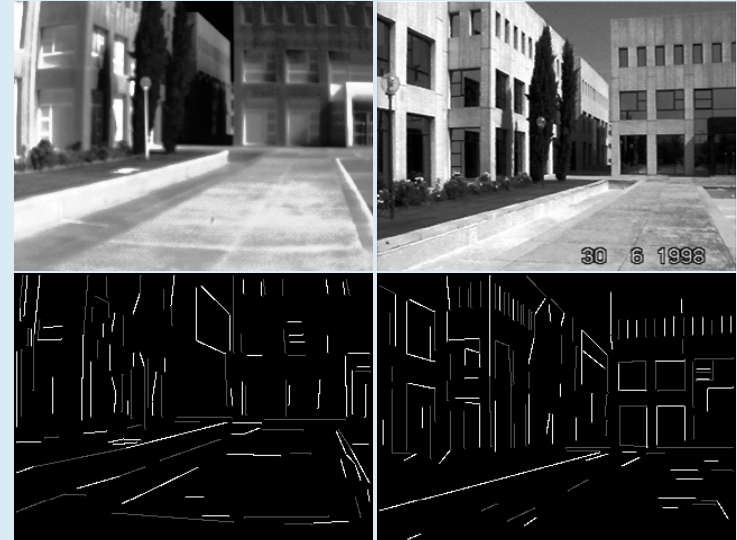


- G. Schaefer et al.  
User Centered Design for Medical Visualization,  
chapter Automated overlay of infrared and visual  
medical images,  
pages 174-183. IGI Global, 2008.



## State of the art

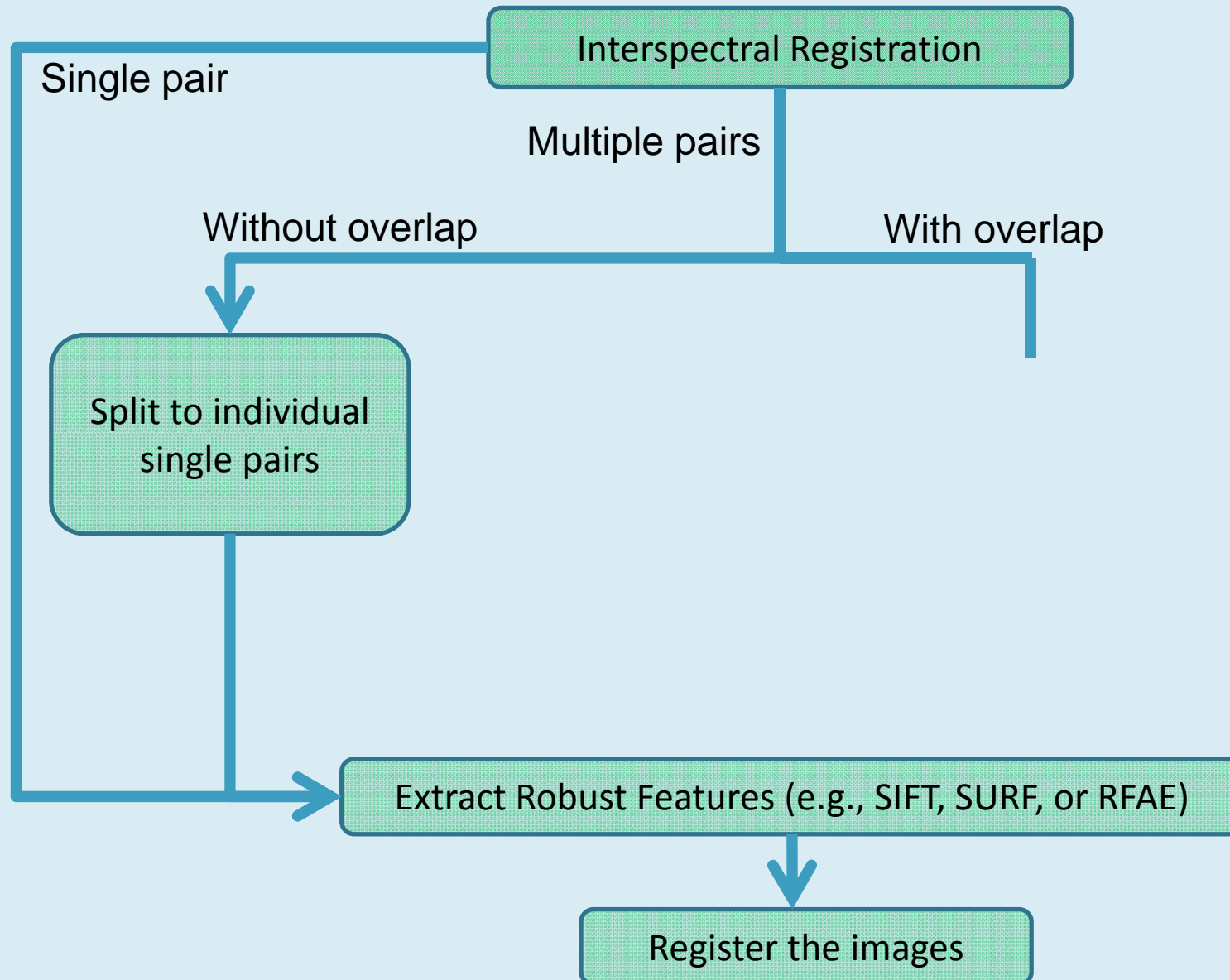
- E. Corias, J. Santamaria, and C. Miravet.  
*A Segment-based Registration Technique for Visual-IR Images.*  
Optical Engineering, (1):1-29, 2000.



- J. W. Joo, J. W. Choi, and D. L. Cho.  
*Robust registration in two heterogeneous sequence images on moving objects.*  
In Proceedings of Sixth International Conference of Information Fusion, pages 277-282, 2003.



# Interspectral registration pipeline



## Interspectral registration – single pair

- Scale-, rotation-, and illumination-invariant
- Manipulate existing descriptors (e.g., SIFT or SURF)
- Robust Features Along the Edges (RFAE)

$$D_E(x, y, \sigma) = (G(x, y, k\sigma) - G(x, y, \sigma)) * B \circ S(I(x, y), \theta),$$

where B is the binary operator and S is the Sobel operator

~~SURF~~  
RFAE  
features

Successful  
Registration



# Single pair registration – Satellite sample

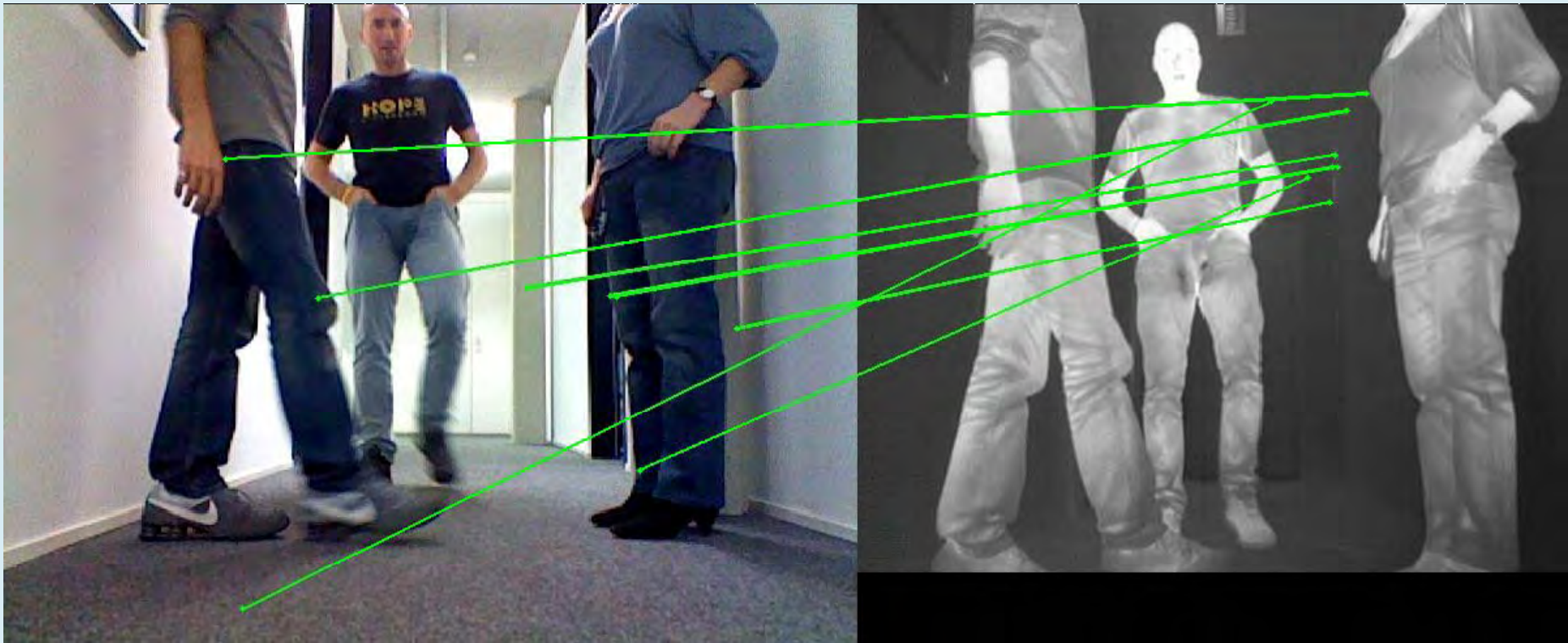
RSAR5 Faces Registration



Bands 1 and 4 of the Landsat satellite image of Iowa state (image source: NASA/USGS).

# Single pair registration – Human sample

SAURIS Faces Registration



Visual and thermal images of humans



# Interspectral registration evaluation – single pair

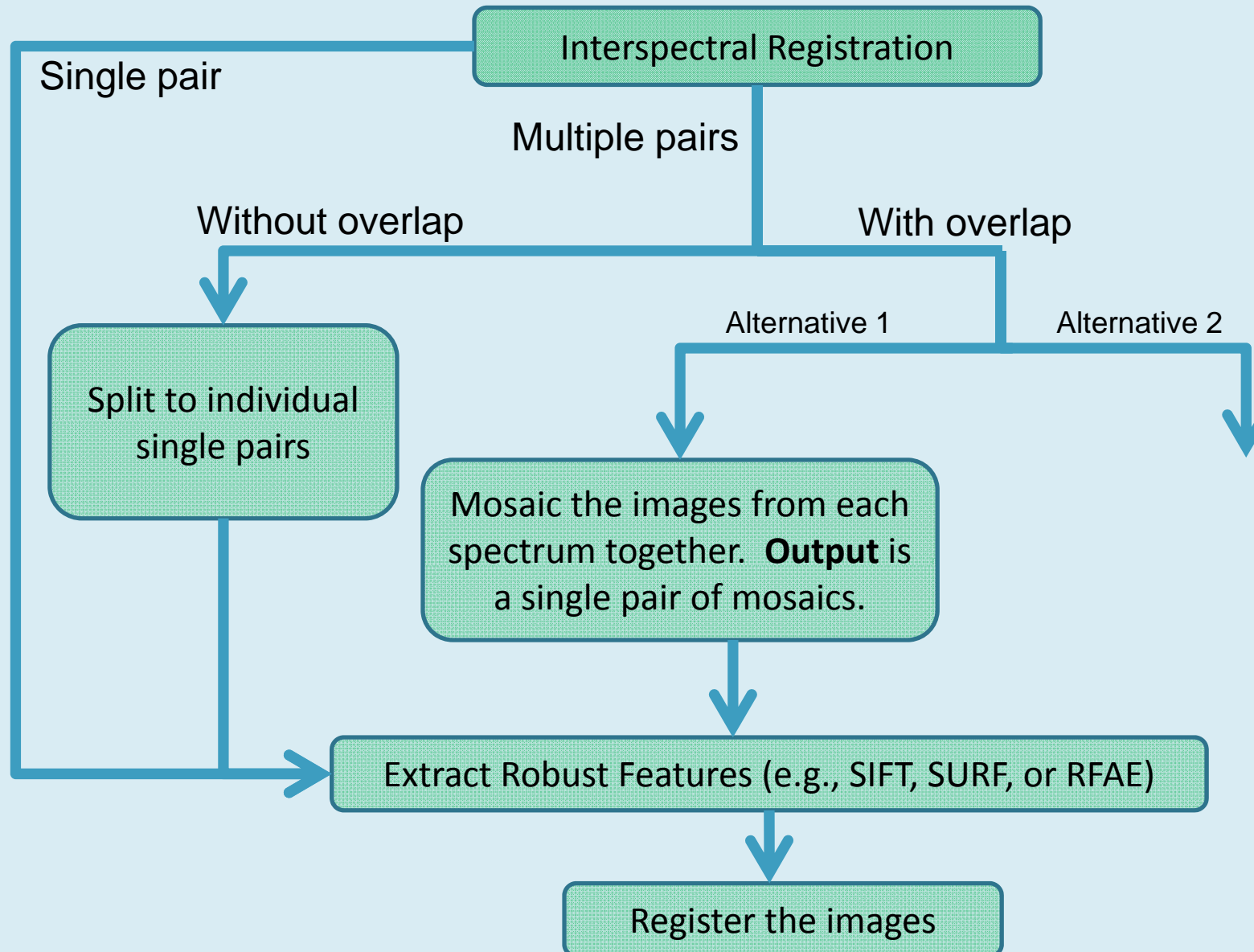
## Successful registration ratio

	SIFT	SURF	U-SURF	RFAE	SURF+ RFAE
Satellite (low deviation)	24/24	24/24	24/24	24/24	24/24
Satellite (high deviation)	7/10	6/10	9/10	10/10	10/10
Human	0/16	0/16	2/16	12/16	12/16
Surveillance	1/14	2/14	4/14	12/14	12/14
UAV	13/20	14/20	2/20	13/20	17/20

## Average quality (Q values are calculated based on coverage and sparsity of features)

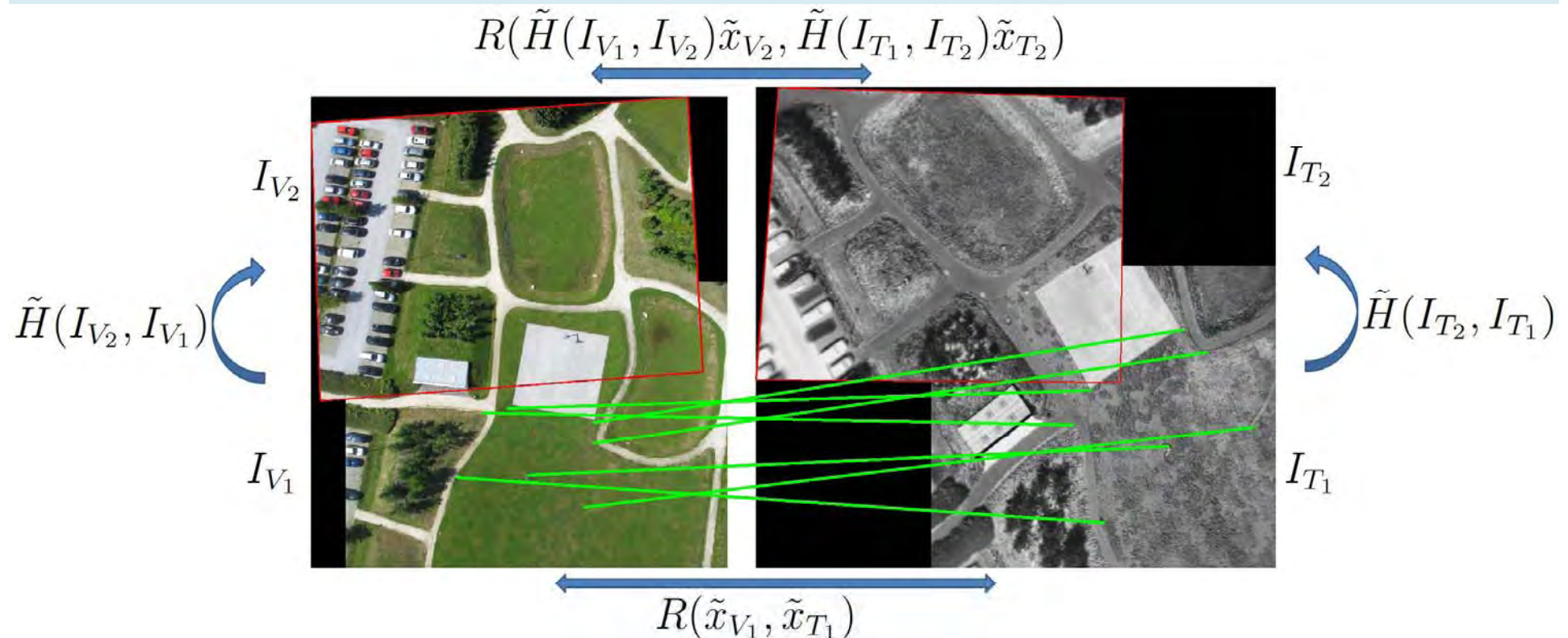
	SIFT	SURF	U-SURF	RFAE	SURF+ RFAE
Satellite (low deviation)	72 %	66 %	71 %	53 %	68 %
Satellite (high deviation)	45 %	41 %	49 %	46 %	52 %
Human	0 %	0 %	1 %	8 %	8 %
Surveillance	1 %	3 %	4 %	18 %	19 %
UAV	9 %	10 %	1 %	6 %	11 %

# Interspectral registration pipeline



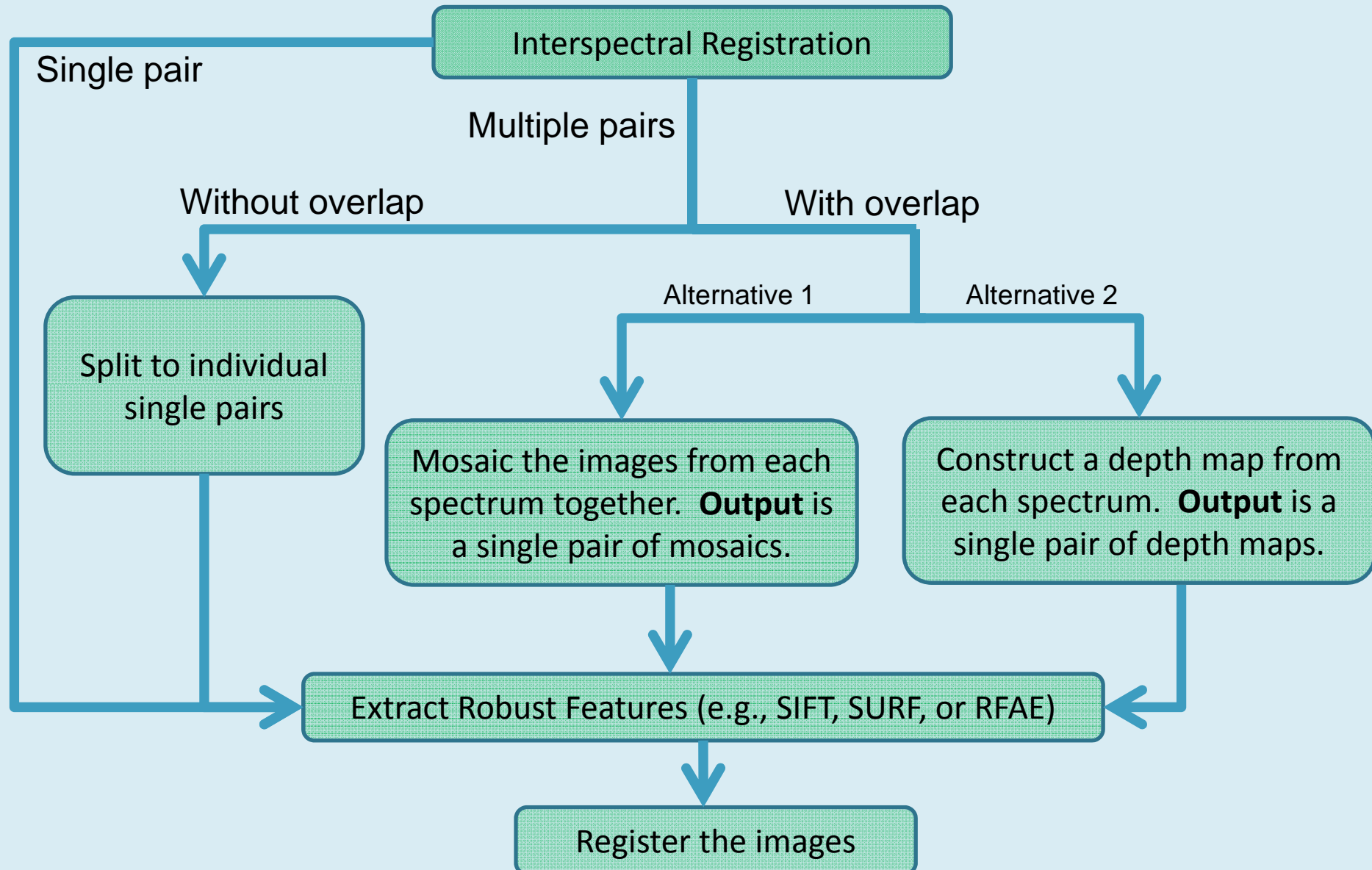
## Interspectral registration – multiple pairs

- Register the **mosaics** if they have enough overlaps



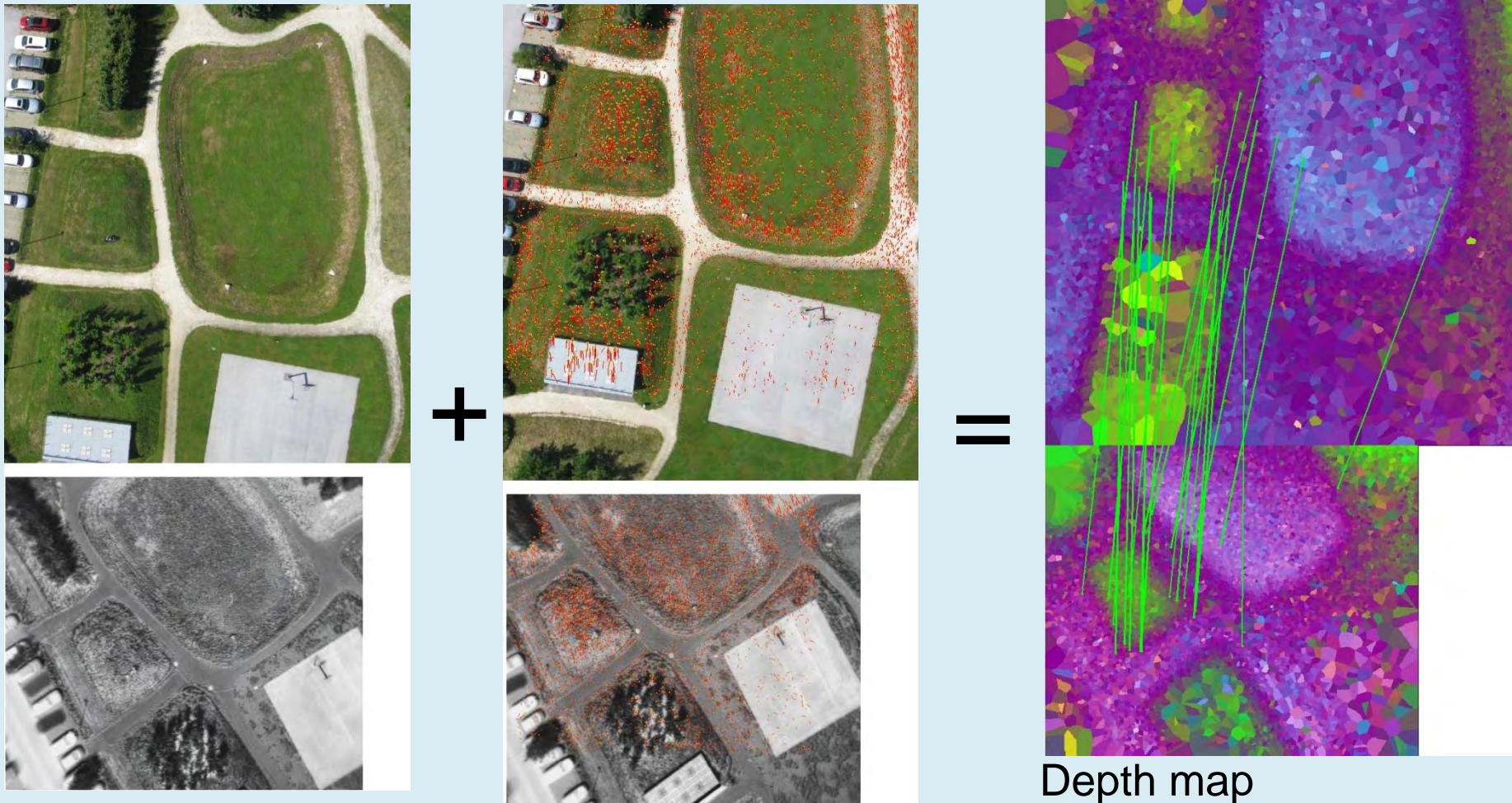
$$R(\tilde{\mathbf{x}}_{V2}, \tilde{\mathbf{x}}_{T2}) = R(\tilde{\mathbf{H}}_{I_{V1}, I_{V2}} \tilde{\mathbf{x}}_{V2}, \tilde{\mathbf{H}}_{I_{T1}, I_{T2}} \tilde{\mathbf{x}}_{T2})$$

# Interspectral registration pipeline



# Interspectral registration – multiple pairs

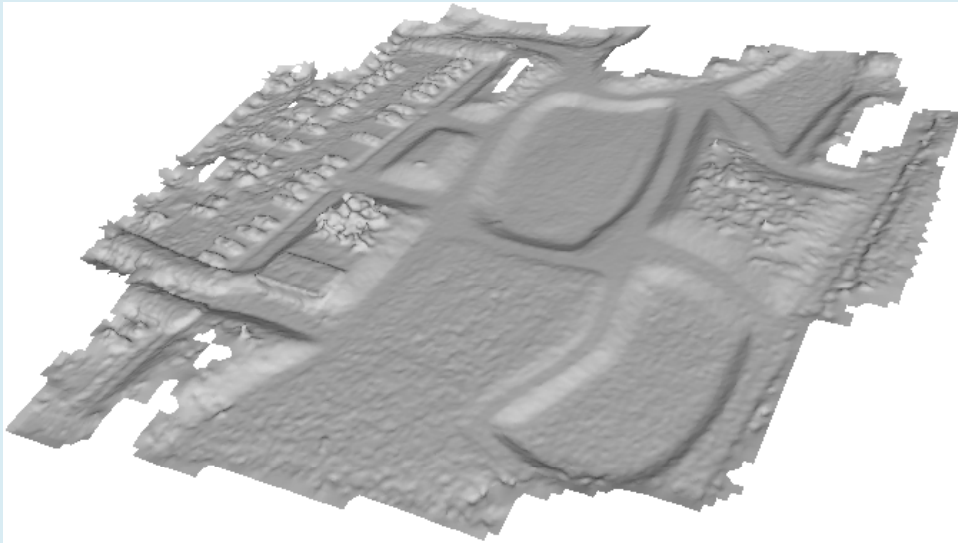
- Exploit the 3D structure – rough depth map



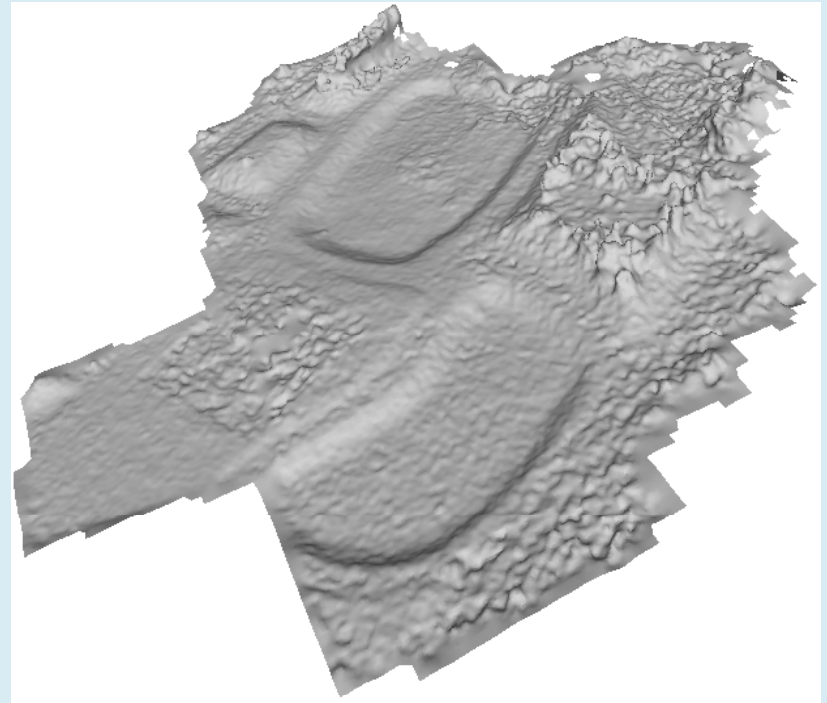
Depth map registration

## Interspectral registration – multiple pairs

- Exploit the 3D structure – full reconstruction



3D model from 25 visual images



3D model from 25 thermal images

## Interspectral registration – multiple pairs

- Project 3D to 2D – equivalent depth map

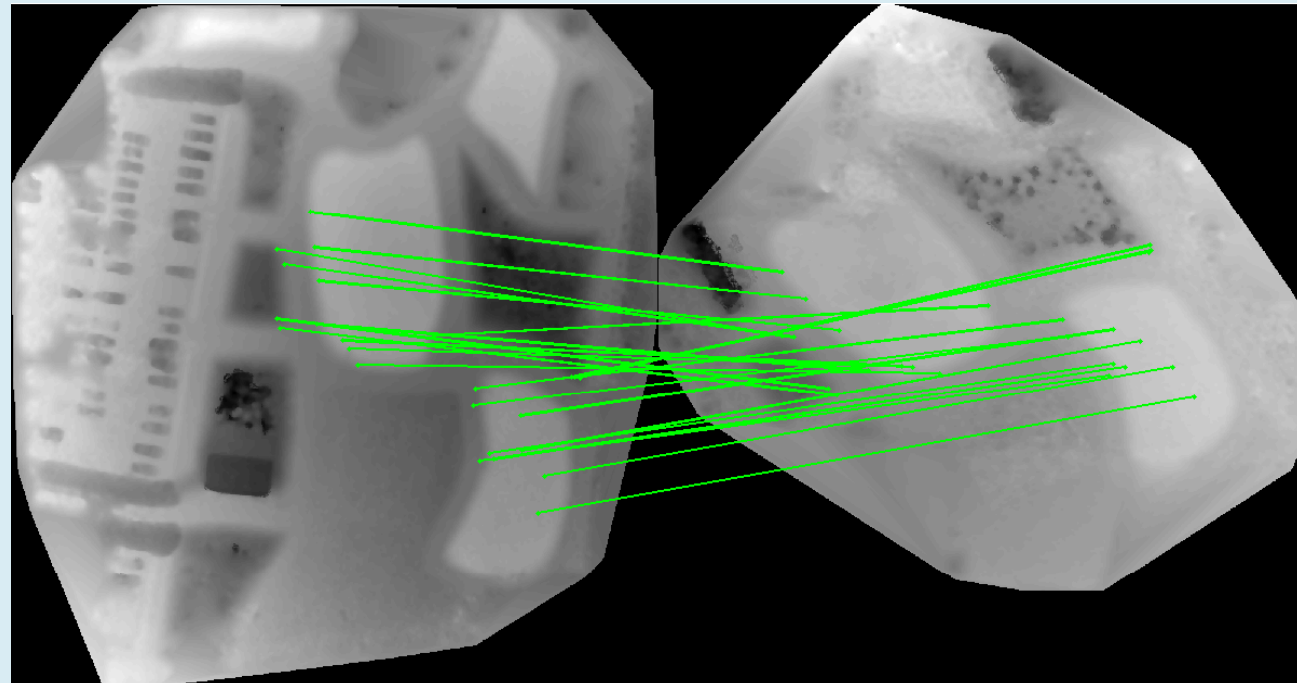
Perpendicular base point on plane

$$P_{\pi} = P_0 - \frac{(ax_0 + by_0 + cz_0 + d)}{a^2 + b^2 + c^2} \mathbf{n}$$

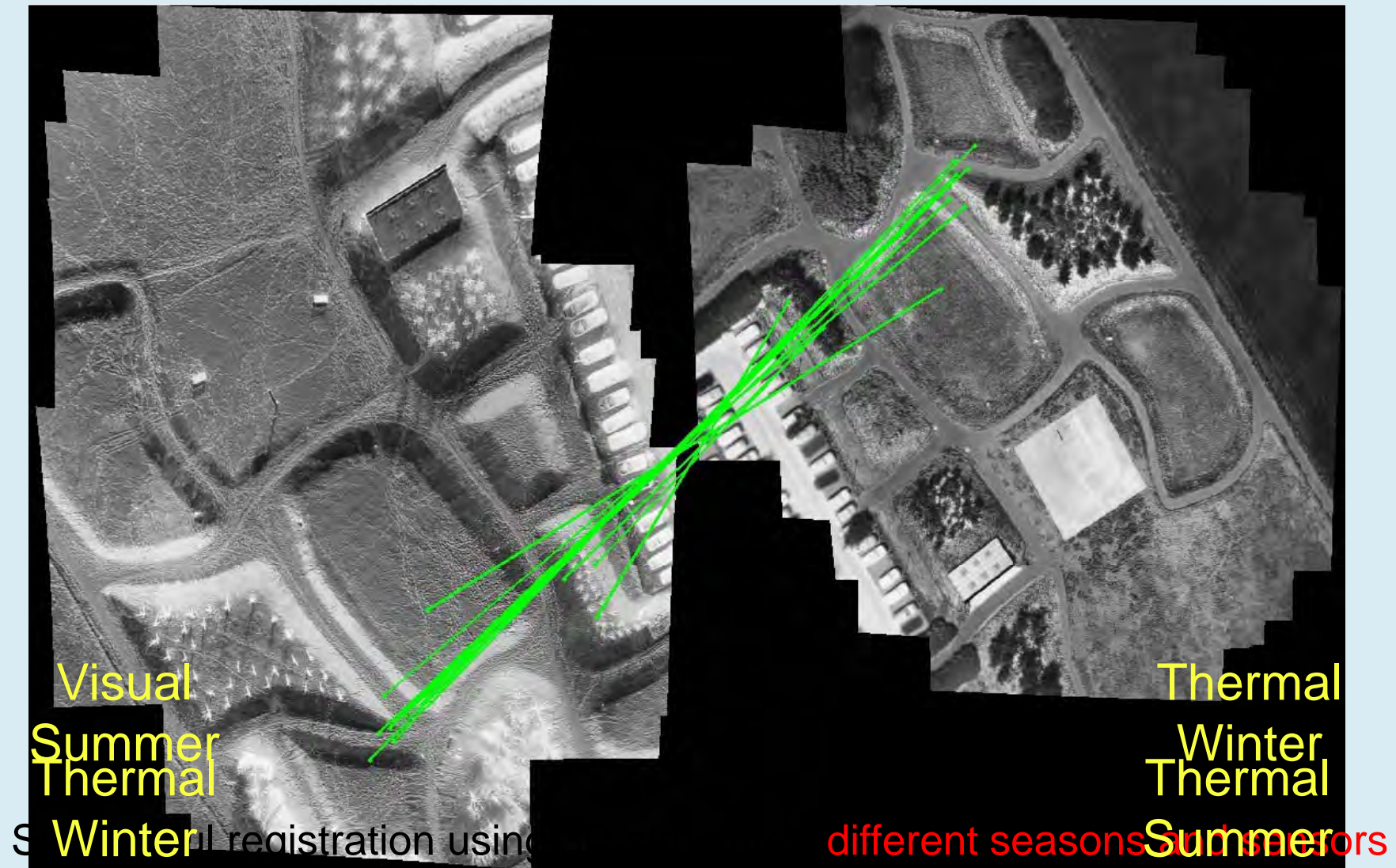
Distance of the point to the plane

$$d(P_0, \pi) = |P_0 - V_0| \cos \theta = \frac{\mathbf{n} \cdot (P_0 - V_0)}{|\mathbf{n}|} = \frac{ax_0 + by_0 + cz_0 + d}{\sqrt{a^2 + b^2 + c^2}}$$

SURF  
over  
depth map



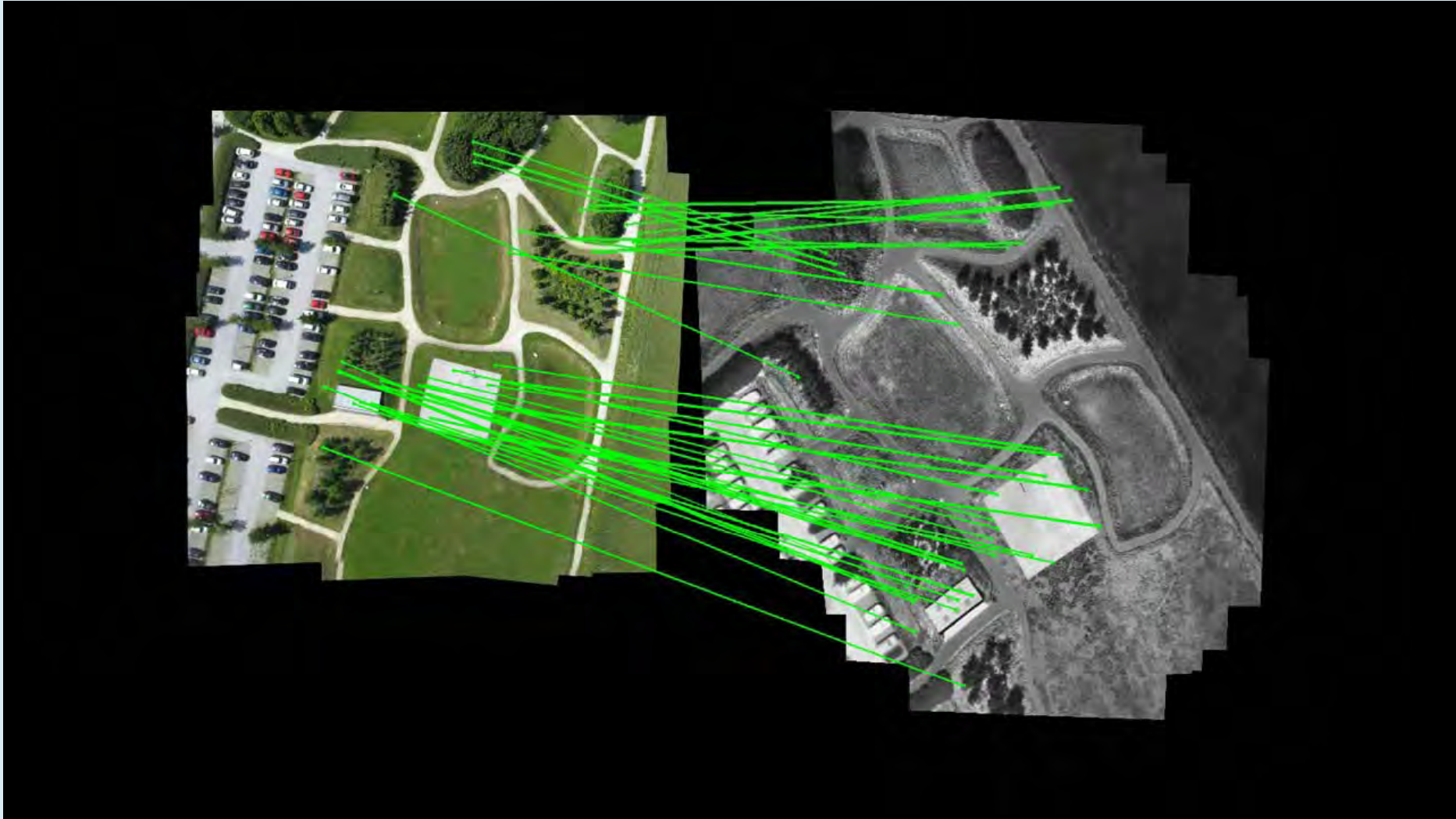
## Multiple pair registration - depth map sample



Surf failed - same sensor but different seasons



## Alignment sample – Multispectral image



## Conclusion

**We construct high-resolution mosaic images with high geometric accuracy from a set of images taken from small-scale UAVs.**

- Present a **hybrid** approach which combines metadata and the image data (increased accuracy and 70% computational time reduction)
- **Quantify** the influence of different **parameters** - studying the sources of error in pairwise mosaicking  
(increased accuracy with the same complexity)
- Robust **interspectral** image **registration**
  - A general method (RFAE) which exploits the existing scale-invariant feature extraction methods such as SIFT and SURF
  - Register the image mosaics (complexity  $n$  times more, for  $n$  images )
  - Use depth maps of a target scene for the feature extraction  
(For a rough depth map  $4n$  times more, for  $n$  images)

## Future work

- Advanced UAVs: handle higher **resolution** or **videos**
- Hybrid approach: improve **optimization** (heuristic)
- Loop-independent mosaicking: **generalize** in presence of loop
- Interspectral registration: more **complex features** (e.g., classified areas or object can be used, SGM)
- System level future works: **Underlying architectures** for deployment of multi-UAV, autonomous planning and deployment, communication structure, and optimal coverage methods



# Questions?

## Thank you for your attention!